

Informal Letters

Informal letters are upright with a 90-degree vertical axis, but the horizontal axis slants upward a few degrees (Figure 4-16). This is a very common style of lettering in landscape design.

ABCDEFGHIJKLMNOPQRSTUVWXYZ

Figure 4-16 Informal Letters

Vertical axis is straight and the horizontal axis slants slightly upward (90 degrees to horizontal).

Figure 6-23 Bricks and Pavers

Used in various colors, shapes, and patterns, such as (a) running bond, (b) basketweave, and (c) herringbone.

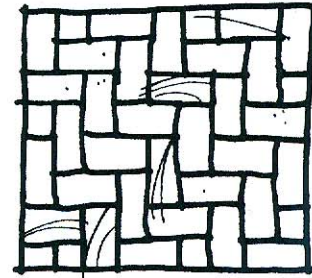
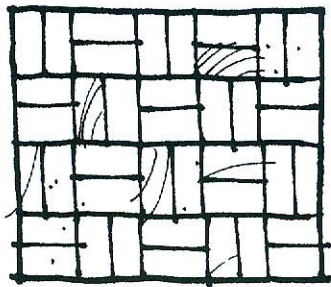
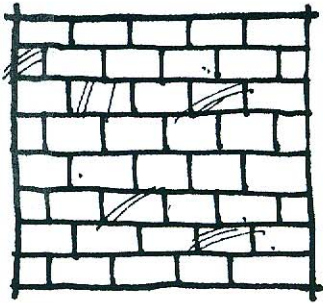
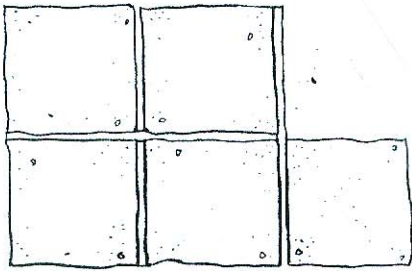
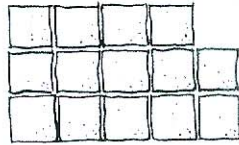


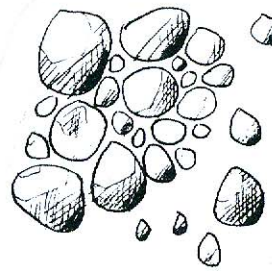
Figure 6-19 Concrete and Exposed Aggregate
Stipple with dots and small circles for a coarser texture.



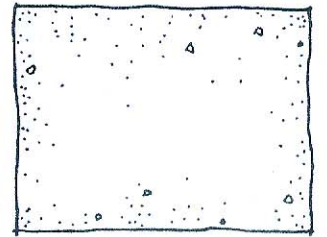
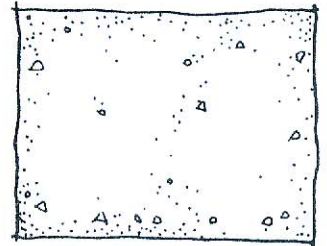
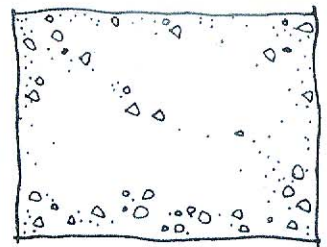
CONCRETE WITH WOOD DIVIDERS



PATIO BLOCKS



COBBLESTONES



Boulders

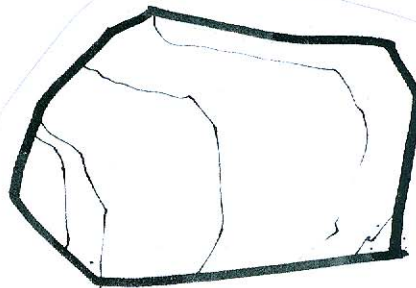
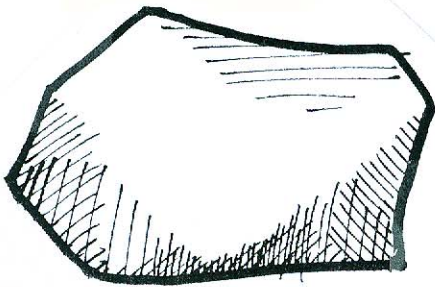


Figure 6-5 Stippling

Dots are used to create tones. As the dots are placed closer together,

the tones appear darker.

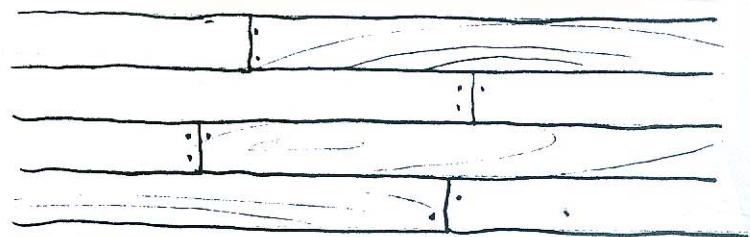
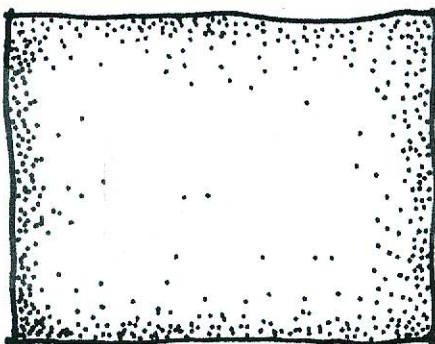


Figure 6-28 Wood Texture

Draw the board with staggered ends and sample several boards with a light grain.

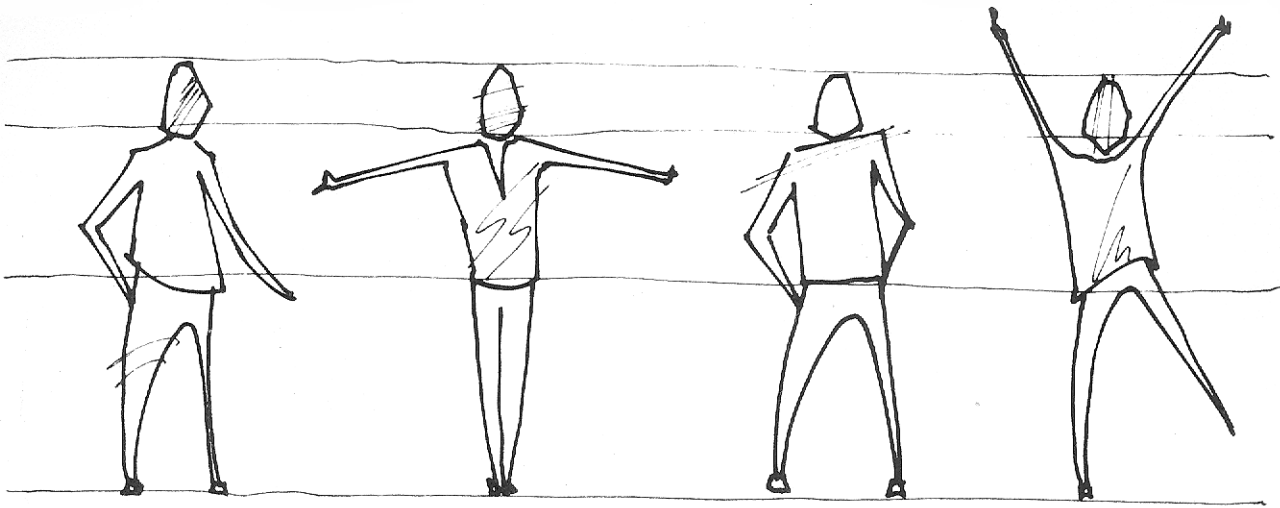


Figure 9-16 Human Proportions

The head is about one-eighth the entire body. The upper torso, in addition to the head, makes up about half the entire body, while the lower torso makes up the other half.

Block Letters

Informal title blocks may use large block letters about 1" tall. Various details with light line weight add interest (Figure 4-23).

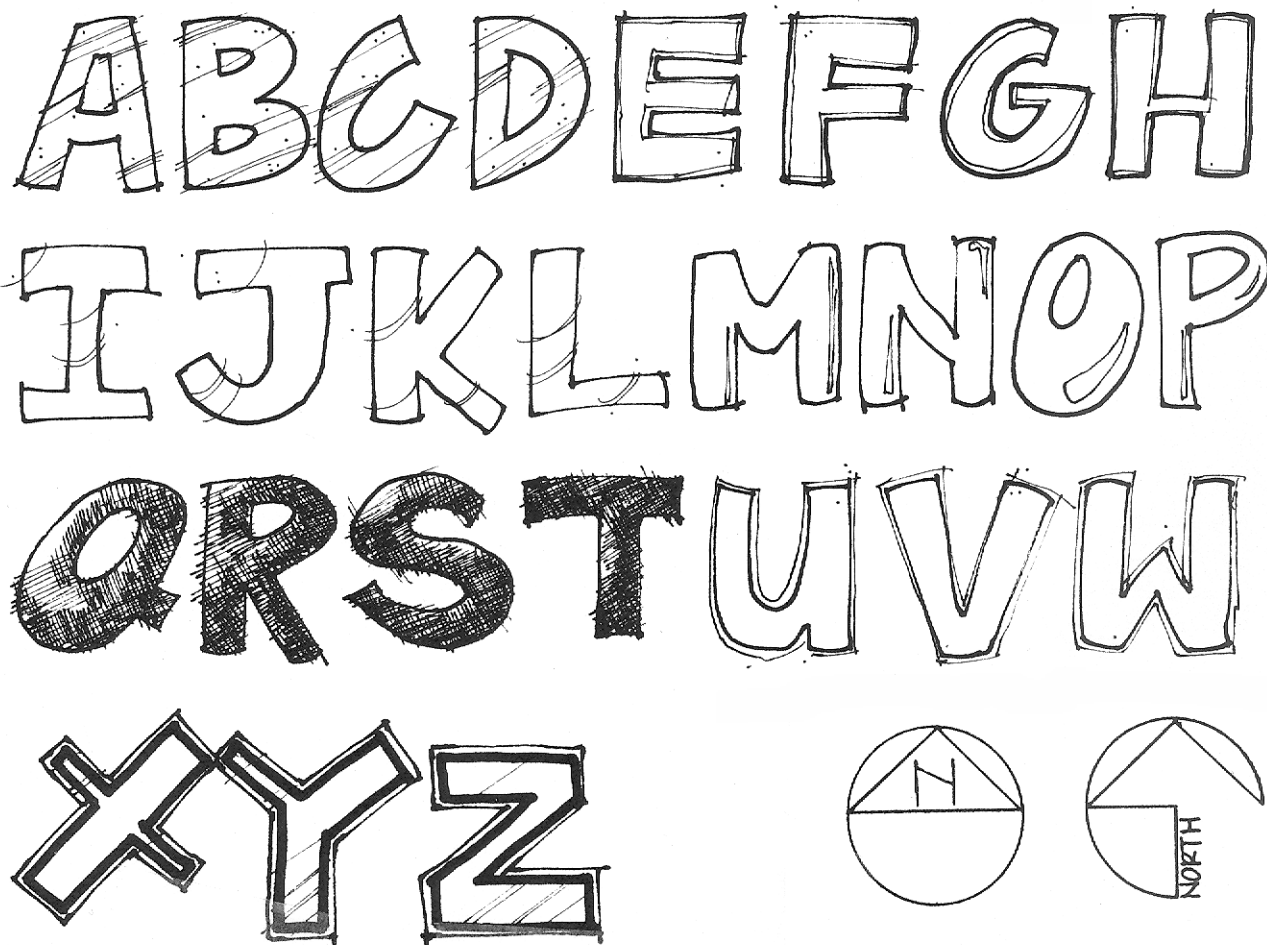
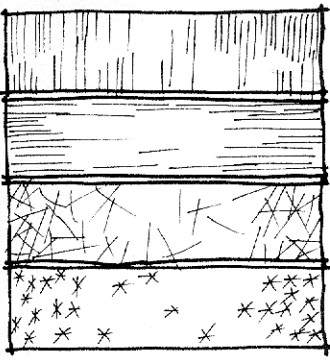


Figure 7-9 North Arrow
Examples of north arrow symbols.

Figure 6-22 Mulch Texture

Hatching, cross-hatching and other examples to represent mulch materials.



Needle Symbols

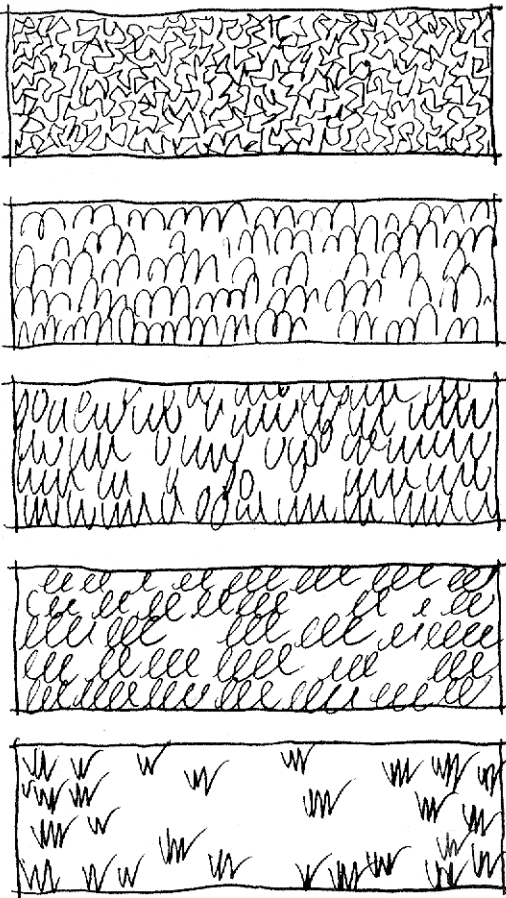
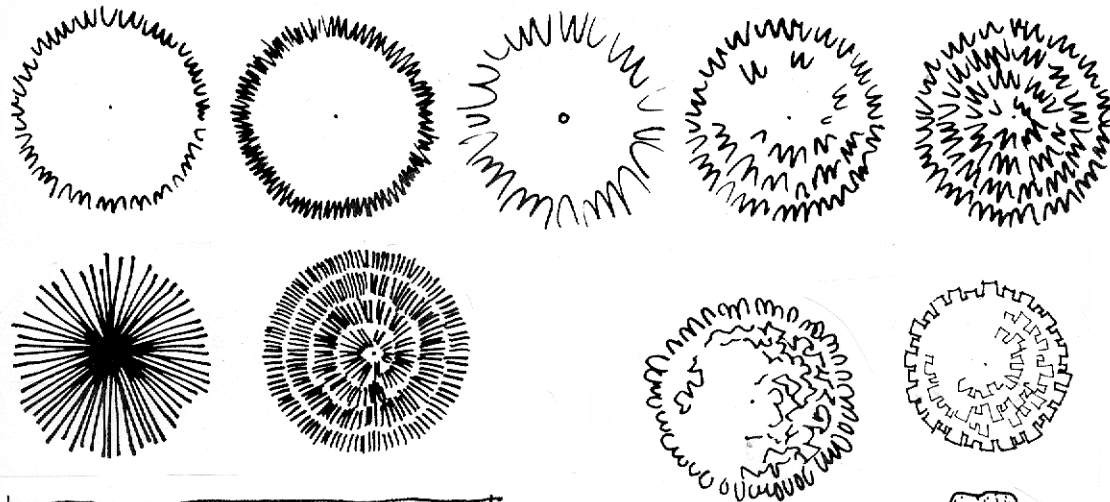
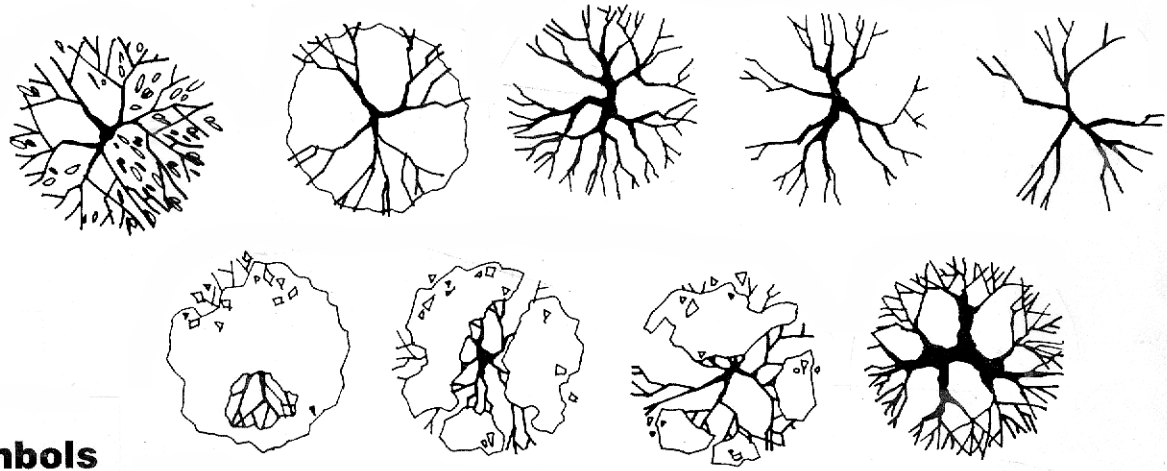


Figure 6-17 Groundcover

Draw groundcover textures loosely, representing the foliage characteristics.

Branching Symbols



Broadleaf Symbols

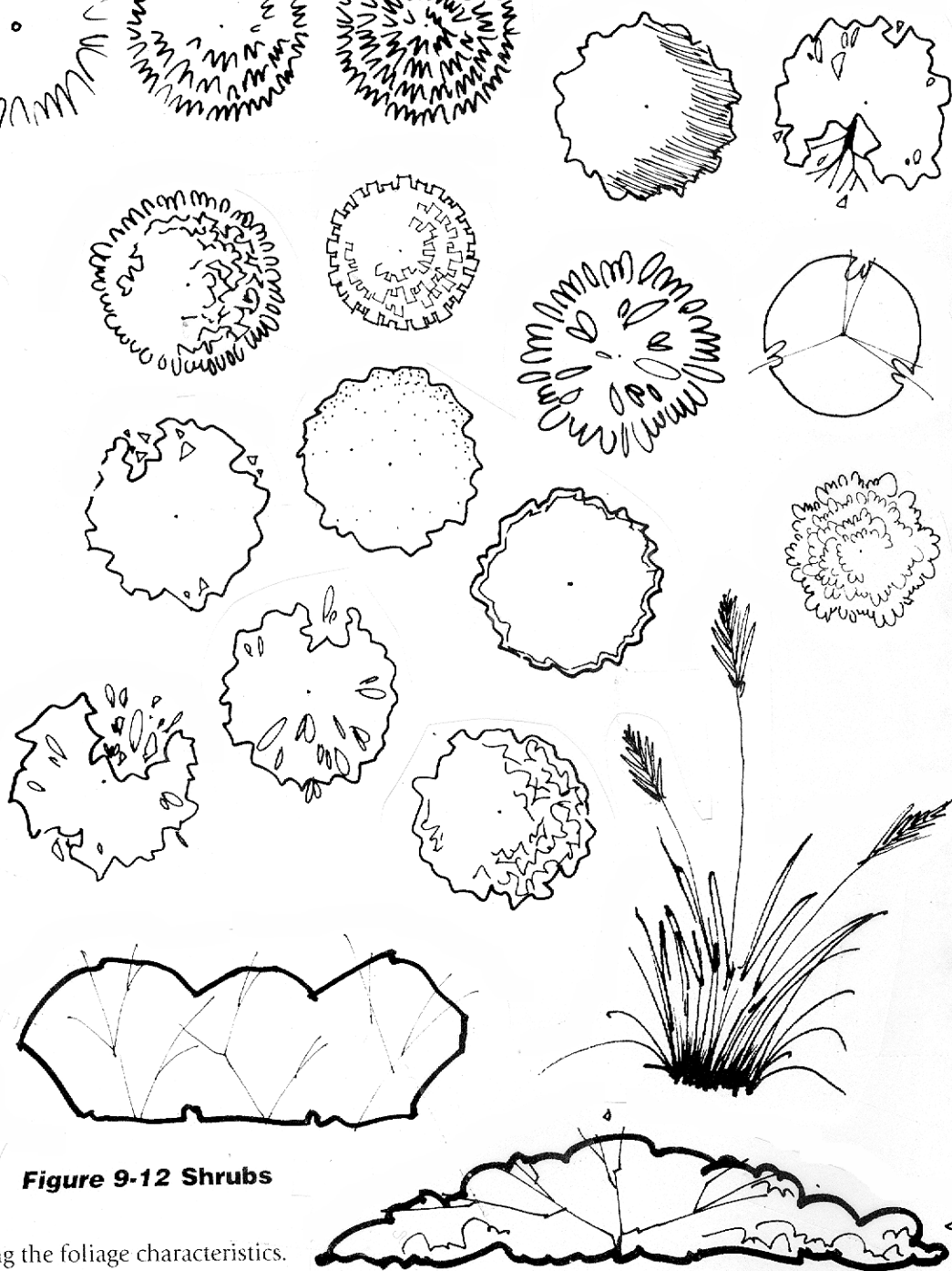
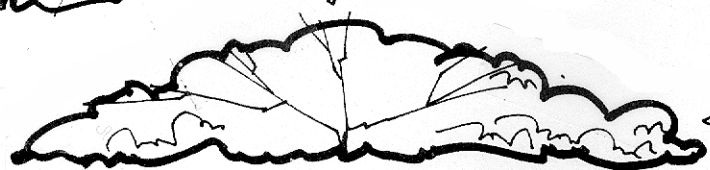
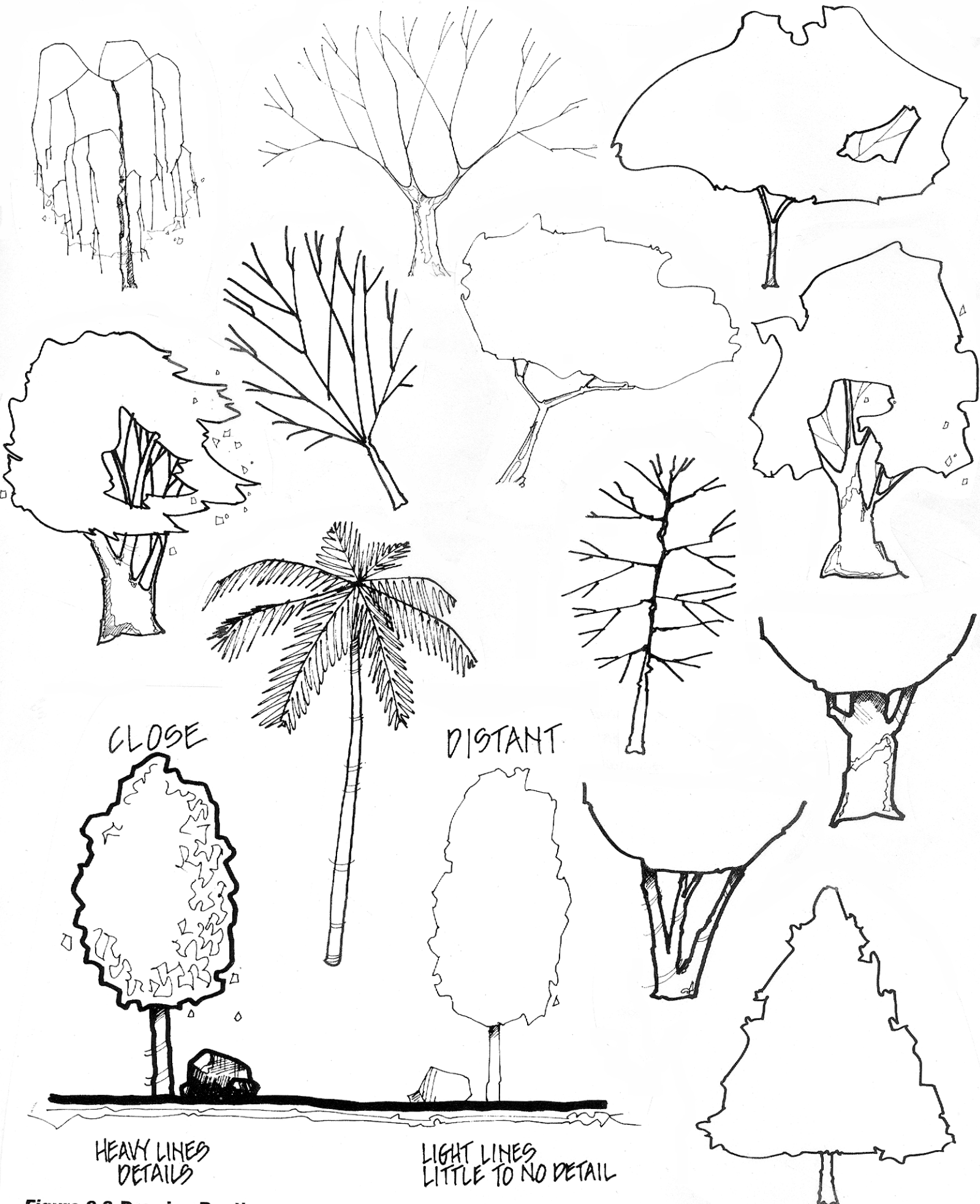


Figure 9-12 Shrubs





CLOSE

DISTANT

HEAVY LINES
DETAILS

LIGHT LINES
LITTLE TO NO DETAIL

Figure 9-9 Drawing Depth

Objects appear closer by drawing them with heavier line weight and more detail. Conversely, objects appear farther away by drawing them with lighter line weight and less detail.